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EDUCATION

UX Design Immersive Certification General Assembly 2020

B.A. (Hons) in Multimedia Design University of Huddersfield Major: Narrative content & media 2008-2009

Diploma in Multmedia DesignNanyang Academy of Fine Arts
Major: Interactive design
2002-2005

SKILLS

- User interface design
- User research
- Data analysis & problem-solving
- Competitor & comparative analysis
- Wireframing & prototyping
- User testing & synthesis
- Conceptual storyboarding
- Creative content strategy
- Art direction
- Graphic design & video editing
- Illustration

SOFTWARES

Sketch, Figma, XD, Axure, Protopie

Adobe Creative:

Photoshop, Illustrator, After Effects

Others

Google (Slide, Docs, Sheets)
Microsoft (Powerpoint Word & Excel)

SYAFIQ KAMAL SENIOR CREATIVE

PROFESSIONAL PROFILE

A senior creative with 9 years of experience. Observing the evolution of UX/UI then and now, during his early years, Syafiq has solved challenges such as transforming website interfaces into mobile apps and refining their usability for bank organisations like Standard Chartered and UOB. He finds passion in problem-solving and designing solutions with data driven insights. In his agency years, he crafted creative strategies, art direction and content to enhance B2C & B2B experiences for clients such as McDonald's, UPS, Unilever, Panasonic, Merck, Netflix, Far East Organization, etc.

EXPERIENCE

Senior Art Director

Zenogroup SG

Apr 2019 - Jun 2020

- Pitching multi-prong strategies to corporate clients based on user research and analysis.
- Developing UX/UI solutions, on mobile and desktop, from low to hi fidelity prototypes.
- Ideating macro & micro concepts via photo mockups and storyboarding.
- Working with Account/Project Managers, Designers, Copywriters, Directors, Interns, etc. to articulate art direction and content for clients/prospects.

Senior Designer

Weber Shandwick

May 2018 - Nov 2018

- Applying research, design thinking and processes for client projects such as websites, infographics, social ads, physical space ads, etc.
- Pitching creative solutions to clients/prospects based on design & branding methods.
- Guiding Junior Designer with art direction and design thinking process.

Creative Manager

Golin SG

June 2015 - Jan 2018

- Working with Account/Project Managers, Designers, Copywriters, Directors, Interns, etc. to articulate art direction and content for clients/prospects.
- Proposing various creative solutions for client problems/needs based on their timeline, budget, desired platform, constraints, etc.
- Guiding and mentoring junior creatives with understanding consumers, clients and design thinking.
- Managing deliverables, timeline and proposing costs for creative client projects.

Creative Associate

Golin SG

May 2013 - June 2015

- Working with Account/Project Managers, Copywriters, Directors, Interns, etc. to propose creative content (e.g. social media, digital media, print, etc.) for clients/prospects.
- Guiding and mentoring interns for creative tasks delegated to them.
- Assisting brands with designing award winning submissions.

UX/UI Designer

InFamous Lab Pte. Ltd.

Oct 2010 - Apr 2012

- Researching and solving challenges such as transforming corporate bank websites into mobile applications for various platforms like iPhone, Android, Blackberry.
- Applying design thinking and UI process to design internal tablet softwares for Standard Chartered.
- Working closely and aligning on project deliverables and timeline with other UX designers & developers from TagitMobile Pte. Ltd. and Standard Chartered Bank.
- Designing the wireframes, UI and prototype planning for 'UOB Mobile Banking' app from start to end phase.